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Micronations: Invent Your Own Country and Culture with 25 Projects

By Kathy Ceceri, Chad Thompson

Nomad Press. Paperback. Book Condition: new. BRAND NEW, Micronations: Invent Your Own Country and Culture with 25 Projects, Kathy Ceceri, Chad Thompson, For anyone who's ever dreamed of ruling over their own empire, here's your chance! Micronations are imaginary countries that have a lot of the same things as real ones: laws, customs, history, and their own flags, coins, and postage stamps. Micronations: Invent Your Own Country and Culture takes readers step-by-step to create their own unique realm, using examples from real nations, micronations, and fictional lands. What makes a country a country? What symbols and systems define a country and help it function? Learn about geography and government, technology and the environment, art and culture, and the literary device of "world-building" used in works like The Hobbit and Harry Potter. Kids get to invent their own language, music, games, clothing, food, and holidays to fit their micronation's tradition. Whether they create a land of time travel where every city exists in a different epoch or an underwater monarchy whose chief export is fish, Micronations: Invent Your Own Country and Culture will engage kids' imagination and teach make-believe rulers how the real world works. This title meets Common Core State...



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Reviews

This book is definitely worth buying. This really is for all who statte there had not been a worthy of studying. You will not sense monotony at at any moment of the time (that's what catalogs are for concerning should you check with me).

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